HEALTH + SAFETY GUIDELINES

Indiana DECA considers the health and safety of all who attend the 2022 Indiana DECA State Career Development Conference including our attendees, staff, partners, and on-site vendors/service providers as our top priority.

Indiana DECA will implement protective measures and protocols aimed at reducing the likelihood of spread of the novel coronavirus (COVID-19) between participants and others attending its events. These measures and protocols are designed to be consistent with current guidance from the U.S. Centers for Disease Control and Prevention (CDC), as well as state and local authorities. However, Indiana DECA cannot guarantee the event participants will not be exposed to COVID-19 while participating in or attending its events.

- Participants will be required to sign a COVID-19 Acknowledgement and Waiver Form.
- Participants must follow all state and local guidelines, as well as those set forth by the hotel (event venue) and Indiana DECA.
- All attendees will be required to observe social distancing rules established by the venue and local authorities at the time of the event.
- All room sets will be based on the social distancing requirements at the time of the event.
- All attendees will wear a face mask in all public areas during the conference (i.e. general sessions, prep rooms, presentation rooms, hotel lobby, elevators, etc.).
- Seating for all general sessions will be assigned.
- Delegates are not permitted in guest rooms assigned to other delegates. Student delegates should only be in his/her assigned hotel guest room.
- All attendees will be asked to forgo handshakes (including at the start/end of competitive event presentations).
 While it has historically been our practice to encourage handshakes in the competitive event environment, in light of COVID-19 we are asking that there be no handshakes.

Please visit the CDC for recommendations on how to protect yourself against COVID-19: https://www.cdc.gov/coronavirus/2019-ncov/prevent-getting-sick/prevention.html